

# Baltimore! Baltimore! Dinosaur!

By Scott Slomiany for Golden Cobra 2016

*As their predecessors in the 18th century quickly realized, the Dinos of the Pre-Industrial Age learned that while the Humans were often equally bestowed with the same intelligence as themselves, the Humans possessed a feature that made them a logical choice for use as working stock; the nimbleness of their fingers and the reasonable length of their arms. But unlike those Dinos of old, there is a growing concern about the ethical and political ramifications of keeping the Humans disenfranchised through the sheer ferocity of simply being Dinos.*

*And so, a scattered but influential congress of Dinos and Equal Humans have been brought together in Baltimore to engage in making a case for ( and against ) giving the Humans voting rights. After all, most of the country was built on their shoulders, perhaps they should have some say in it's direction in the future.*

## RULES, TO BEGIN:

Your play area will need a podium, and a timer of some sorts. Players are playing in a meeting-room setting, with room to mingle about. Make sure the podium is at the front of the room, so player can make speeches.

Roughly two-thirds of the players should decide to be Dinos; the remaining should be Humans. The Dino players must play with their elbows tucked all the way in their sleeves of their shirts, in order to better represent their T-Rex-ness. Then, prompts are selected.

Each player randomly selects 1 Known prompt, 1 Secret prompt, and some number of Timed prompts. Players should spend a few minutes reading their prompts, and based on their prompts ( and Human or Dino lineage ) figure out their motivations and "how to play" their character before the game begins.

## RULES, DURING PLAY:

Whenever the timer goes off, whoever has the lowest valued Timed prompt does what their prompt says and throws the prompt away. They then reset the timer for anywhere between 7 and 10 minutes. Players are free to react and discuss their viewpoints throughout the game, though they all should react appropriately to a Timed prompt event.

The game is over when all Timed prompts have been revealed.

Exception!!! There is no timer for Timed event 1. After all player have announced their arrival to the Congress ( telling a little about themselves in the announcement ), whoever is holding Timed event 1 performs it's action to begin the game ( and starts the timer for the next event ).

## PROMPTS IN DETAIL:

Any prompt that has the word "ALL" will always be in the initial random mix of that type of prompt. Otherwise, it is suggested, but not required, to remove prompts before the game that don't "qualify" based on the amount of players.

For example....

the prompt to the right would only be used in games with 5 or more players ( as indicated by the 5+ in the lower right corner ).

You specialize in the trade of "matching", which is finding the most desirable Humans to fill specific work conditions. You also profit from the transport and housing of these Humans.

KNOWN  
5+

Players will draw 1 Known prompt randomly. At the start of the game, players should introduce their characters, using their Known prompt as a guide.

Players will draw 1 Secret prompt randomly. While players are free to reveal this if it makes sense ( and in fact, they may be forced to during the game ), there should be at least a small attempt to keep it secret. After all there is a reason it is a secret, whether the character is ashamed of it, or possibly it's something counter to their outwardly stated objectives. Players should use the secret as a strong driver for how to play their characters.

Players then randomly draw Timed events. Based on the number of players:

4 players: each draws 3.

5 Players: each draws 2, whoever drew event 1, takes the remaining event. If no one drew event 1, then whoever drew event 10 draws the remaining event.

6 Players: each draws 2.

7 to 12 players: each draws 1 or 2 until all twelve are gone.

Timed events can be played as surprises, or something the player can "lead up to" when their time happens.

Undrawn Known and Secret prompts are simply not used in the game.

<p>You run a successful manufacturing business for a well-to-do Dino family up north using solely low-cost Human labor.</p>	<p>KNOWN ALL</p>	<p>Call to order the guests, welcome them to the meeting. "But first, mingle amongst each other! Get to know each other!"</p>	<p>TIMED: 1 ALL</p>	<p>You are currently trying to destroy the Underpass, which helps Humans move to the Equality State .</p>	<p>SECRET 9+</p>
<p>You are a sociologist for a Dino political think tank. "The Dino/Human relationship will be forever changed once Humans begin getting treated as equals."</p>	<p>KNOWN 9+</p>	<p>Select another player, suggest to the Congress that they are an excellent speaker and that they should take to the podium first.</p>	<p>TIMED: 2 ALL</p>	<p>You make a lot of money transporting elder Humans to "The Grinders," which is a little-taled-about area dedicated to food-for-Dinos processing plants.</p>	<p>SECRET ALL</p>
<p>You are a representative of the lone Equality State (that accepts Humans as equals ). Your state is also the poorest in the nation.</p>	<p>KNOWN ALL</p>	<p>Alert the Congress that there is some sort of disturbance outside the building. Describe it. How could this affect the Congress?</p>	<p>TIMED: 3 ALL</p>	<p>You are a member of the radical terrorist group: Human Freedom Movement.</p>	<p>SECRET 8+</p>
<p>You are ( most likely ) the most visible ex-member of the Underpass, which helped fugitive Humans travel to the Equality State.</p>	<p>KNOWN ALL</p>	<p>Drop or push something over that makes it hard for a Dino player to pick up or fix. Select a Dino player to do such a thing.</p>	<p>TIMED: 4 ALL</p>	<p>You have scientific data that proves that Dinos will become extinct in 75 years, leaving the planet to the Humans.</p>	<p>SECRET ALL</p>
<p>You have become a celebrity and a current mainstay on political talk shows as your family was killed during a response to a failed Human uprising.</p>	<p>KNOWN 7+</p>	<p>Go to the podium, and make a speech...reveal your secret during the speech.</p>	<p>TIMED: 5 ALL</p>	<p>You work for Raptor 13, a group that "deals with" Human sympathizers.</p>	<p>SECRET 9+</p>
<p>You are a famous millionaire, having gained your wealth profiting from the sale and transport of cheap Human-made goods.</p>	<p>KNOWN 8+</p>	<p>Point out another player. Let everyone know you have people that have been watching them...and reveal their secret to the Congress.</p>	<p>TIMED: 6 ALL</p>	<p>You have been seeking revenge for the death of a Human that you loved. Any revenge.</p>	<p>SECRET ALL</p>
<p>You are known as an ethical skeptic, with your own theories regarding suspicious evidence of the roles Humans and Dinos have played throughout history.</p>	<p>KNOWN 10+</p>	<p>Faint or fall down...make a scene of it! Why did you do this? Were you making an example of something? Were you injured? Are you making a point by doing this?</p>	<p>TIMED: 7 ALL</p>	<p>You have information regarding the facts that the number of Humans in this country have been VASTLY under-reported.</p>	<p>SECRET ALL</p>
<p>You specialize in the trade of "matching", which is finding the most desirable Humans to fill specific work conditions. You also profit from the transport and housing of these Humans.</p>	<p>KNOWN 5+</p>	<p>Describe to Congress a Human that barges in, and hands you a note. What is on it? Do you reveal it to everyone? Why the rush and concern on the Human's face?</p>	<p>TIMED: 8 ALL</p>	<p>You have visions of the future ( which are always correct )....lately, these visions have been about Humans systematically slaughtering Dinos.</p>	<p>SECRET 8+</p>
<p>You run a media empire that targets the Dino demographic. It is clear that Humans are emotional creatures, while Dinos are rational and use facts.</p>	<p>KNOWN 11+</p>	<p>Enough talk! Call everyone to a vote! Attempt to actually discuss the ground rules and take the vote.</p>	<p>TIMED: 9 ALL</p>	<p>You have discovered artifacts that tell of a past where Humans ruled over the Dinos...these historical records stopped once Humans treated Dinos as equals.</p>	<p>SECRET ALL</p>
<p>You are a religious evangelist. "If God had intended Dinos and Humans to be equals, he would have given them the same sized arms."</p>	<p>KNOWN 6+</p>	<p>Describe to Congress someone barging in assassinating yourself! You are dead. You also play the role of the killer at this point ( not not mention you taking your last breath ).</p>	<p>TIMED: 10 ALL</p>	<p>You know of a process that allows identities to swap between Dino and Human bodies...you have undergone this transformation.</p>	<p>SECRET 6+</p>
<p>You are a member of Parliament. "Giving Humans the right to vote will certainly lead to them voting for other Humans, without regard to voting for the best choice."</p>	<p>KNOWN ALL</p>	<p>Alert the Congress that a full scale riot is going on outside. Describe the carnage. Select another player as the blame of it all!</p>	<p>TIMED: 11 ALL</p>	<p>The files you carry are proof that the federal reports on the current economy are a complete falsehood in order to pacify the Dino population at large.</p>	<p>SECRET ALL</p>
<p>You represent a combined Dino/Human trade union. It is clear that Humans perform labor-centric tasks better due to their long arms and fine motor control of their fingers.</p>	<p>KNOWN 12</p>	<p>Announce that the press demands a resolution. Select another player to become the main spokesperson. The player that died becomes the press and ask questions. What was resolved?</p>	<p>TIMED: 12 ALL</p>	<p>You know about an upcoming multi-city protest ( that from the looks of it ) will turn ugly regarding the talk of suffrage for the Humans.</p>	<p>SECRET 6+</p>