

The After Party-Created by Chris Glover

This is set to be played as a party type game. Players can decide beforehand as many or as little details as they want about their character, but the overall point is to make it up and build stories off of one another. This game can be played by any group, but it is recommended to have at least 6 players. The more the merrier.

Setting and background: After long period of hard work The Project was finished. Earlier in the day was the highly anticipated Big Award Show where among tight competition The Project managed to win the coveted Golden Man Statue. The Studio behind The Project has put on this After Party for all of the people that worked on The Project in some way. This is where the game takes place.

This game is played in a number of rounds. While there are specific rounds listed here other rounds may be added or substituted as needed. Each round is played the same way.

At the beginning of the round participants all get something to drink and have it ready for the round. Then the theme of the round is announced. Participants then salute to each other with their drinks and break up to chat in character trying to keep conversations according to the theme. The round lasts until everyone has finished their drink. At the end of the round participants take an informal vote to decide who was most entertaining with the theme.

Overall rules:

1. Be vague about any details in connection with The Project, after all we were all there so specifics are not needed.
2. Always talk about yourself. Assume you are the most important one here. Never actually state what you did with The Project though.
3. Every time you say something, be sure to pause and let someone else say something as well.

Round 1: Arrival from the Big Award Show. With the show over everyone rushed out to have just enough time to change and get to the After Party. The theme of round 1 is to judge your party attire against everyone else in the room.

Round 2: Excitement over the Golden Man Statue. Now that everyone is at the party and the party is going it is time to share excitement over the award. The theme of round 2 is to chat about your part in the making of The Project. Remember to be vague about what exactly you did.

Round 3: Obligatory name dropping. As the party goes on it is time to start dropping names. The theme of round 3 is to tell short tales of your dealings with big named people in the industry, or really in any industry. Go Crazy but be sure to have a short tale to go with each name dropped.

Round 4: Where to go from here? It is time to start chatting about future projects and career boosts thanks to The Project. The theme of round 4 is to discuss what you now have coming up in your future. As with round 2 be sure to be vague about exactly what you will be doing.