

Created by Ben Walker and Warren Morrison

## Love in the Age of Sore-cery

A larp for 4 to 12 people

Step 1 include veils and lines, and x card no, seriously, put this down and do that.

Welcome, you are all members of a support group run by the local interfaith clerics association for sufferers of Sociothaumaturgical hexes, poxes and maladies. You have taken a lover or otherwise come into amorous contact with an abhuman being and something new has sparked. You've caught ~~penis dragons~~ a SocioThaumaturgical Infection or (STI). Sometimes it is simply a magic and trauma resistant form of tiny groin lizards like pubic lice but with eltrich power. Sometimes instead your naughty bits may develop a 'breath weapon' of elemental damage that requires either enchanted assistance or a partner with certain resistances. Sometimes your genitals may be animate and have a draconic visage. Now this is called penis dragons as men tend to be more forthcoming about their xenophilic behavior and its attendant consequences but I assure you Clit Wyverns are just as difficult to deal with and equally vicious. Your particular malady may not be dragon related, Ghost Fever, Faerie Glitter, Dhobby's Itch and Anthropic Singing Warts are just the tip of the proverbial iceberg.

The Game:

Phase 1 Creation:

First Every person gets a name tag, these should be on lanyards or cards as they will be transferred between players through play. After naming your character come up with their occupation or class and write it on the tag. Next, each player writes the name of a magical, fantasy STI on a separate scrap of paper. Players can choose from the list available or make up their own. They place them in a hat or bowl or what have you. The moderator then removes and discards  $\frac{1}{3}$  of the slips present. Then with the remainder in the hat each character pulls one out then puts it on their nametag, then places it back in the hat so that everyone has a chance at all of the diseases.

Phase 2 Onset

Starting to the right of the moderator and moving right, each player in turn describes how long they have had the condition and under what circumstances they got it. This can be florid or terse, explicit or euphemistic, this should be negotiated before play begins we only ask that unless all people present agree otherwise beforehand that there be no descriptions or inclusion of non consensual circumstances. All players with the same disease must have received it from either each other or the same partner described. This follows the rule of yes and. For example if X got Pubic Ivy from their Dryad wife, then Y got Pubic Ivy from the same Dryad either before they were married or as an extramarital affair or what have you, they can't negate the previous person's scene only add to it. Y could also have gotten Ivy from X with X's permission. Each Character's scene must happen chronologically after the previous sufferer unless doing so

creates a situation that the players cannot agree on, such as the player of X not wanting to include infidelity in their character's marriage. The amount of time does not matter.

#### Phase 3 Symptoms

When everyone has described their situation everyone passes their name to the left. Then starting to the left of the moderator and going left people go around describing the symptoms of their disease. Any players with the same disease must list all of the symptoms of the previous sufferers and must add at least one more as they are in a later stage of the disease. They also describe some of the history of the disease and an incident that happened to someone else.

#### Phase 4 Group counseling

The character cards are passed to the right twice so that the person to the right of the original card holder has the sheet. Going clockwise from the moderator each person then describes and how these symptoms affect their daily life. They also describe what kind of treatments they are using to mitigate but not cure their condition. How they feel about living with it, and the side effects of the treatments. These methods may be used to treat but not cure the condition.

#### Stage 5 Resolution.

The cards are returned to their original authors who then may decide if they wish to embark on the treatment or not. If they decide to undergo the treatment they should then narrate if they succeeded or failed and their life during and post treatment. If they instead can not decide they can do the following to randomize the results, take a number of strips of paper equal to the number of sufferers of the disease plus 1. On one of them put a black spot. If they draw the black spot they should describe how their treatment failed.

**List:**

Penis Dragons/Clit Wyverns  
Dhobby's Itch  
Screampox  
Faerie Glitter  
Ghost Fever  
Anthropic Singing Warts (Princess's  
Pebbles)  
Bronze Jane  
Wendigonorrhoea  
Celestial Spheres  
Infernal Taint  
Vampire Weekend  
Chuul  
Expectoration Patronus  
Mummy Rot  
Black Pudding  
Centaur Sores  
Bats in the Belfry  
Claptraps  
Golems' Chafe  
Gnomish Squintch  
Slodging  
Pudu  
Cleric's Friend  
Gryphon Riders' Knees  
Gnoll Furuncles  
Golden Cobra  
Galloping Haematuria  
Gorgonic Priapism (priapism can  
affect any gender (we checked  
(google is no longer our friend)))  
Hectic Nettle  
Knobweasles (Flap Stoats)  
Dopplegangrene  
Extraplanar Marasmus  
Featherdust  
Localized Lycanthropy  
Sphinx Milk Dropsy  
Bard's Bafflement  
Grundlefrunk  
Spunes

For alternate settings such as  
**Shadowrun-esque magical  
future/modern fantasy:**  
Palimpsest aka Map Measles  
*(as an aside, Does Dumbledore's 'scar'  
in the shape of a subway map mean he  
is a denizen/sufferer/infected of  
Catherynne Valentine's Palimpsest?)*  
Cyber-Lyce  
Subdermal Ransomware  
**Cyberpunk (contd.):**  
Tactile Pop Ups  
Pelvic Rust/Chrome Crust  
Electric Dysfunction  
Synthetic Synesthesia  
Call Droppings  
Port Forwarding  
Scuzzy cable  
SnowRash  
Wire Warts  
Slot Sores

**Cartoonish Fantasy:**

Bulba-Sores  
Caring Sharing  
Hand Holdin' Lesions  
Cuddlecrust  
Rainbow Discharge  
Magiclapp (aka Fish Fingers)  
Muk

**Steampunk**

Cog Rot  
Gear Sand  
Motor Oil Drip  
Leaky Gasket  
Velocipedes  
Brass Clamp  
The Baron's Confidence  
Zeppelin Itch