### WHISK ME AWAY

By Avital Lubin

You're all kitchen utensils --single and looking for a partner. You will be speed dating to find someone to spoon with. So, let's stop forking around and get to it already.

Number of Players: 6-20 (even number players required) Length of Time: 30 -60 minutes depending on number of players

### SETUP:

- 1 Virtual Platform with Breakout Rooms (zoom is recommended)
- 1 copy of the character sheet and a pen to use in filling it out
- 1 kitchen utensil or appliance of your choice (googly eyes optional)

### safety:

This game may have bleed for some players, so safety is of utmost importance.

- The door is always open. Especially after character creation, please ask, "Would any players like to leave the game?" Given the content and types of questions that will be asked during play, some players may not feel this game is right for them.
- Cut and Slow Down will be utilized if a player feels uncomfortable around certain topics.
- If you see another player struggling, please check in with them to make sure they're ok.

#### VIDEO CHAT ROLE PLAY SET UP:



Your kitchen utensil will take up the main screen video. Players should hold up their kitchen utensil like a puppet in a puppet show. Characters should speak in the first person as the kitchen utensil. Players may appear on screen or off screen with their kitchen utensil, their choice.

If you have googly eyes or <u>would like to purchase</u> them (Less than \$5.00), this is a fun addition to add

to the kitchen utensils.

# CHARACTER CREATION + INTRODUCTION OF CHARACTERS: (15 MINUTES)

Go to your kitchen. Choose a kitchen utensil - that will be your character. It's ok if multiple players choose the same kitchen utensil.

Examples include, pasta strainer, whisk, spatula, measuring cup, meat tenderizer, fork, spoon, pot, pan, tea kettle, garlic press, tea ball infuser, mandolin, nut cracker, etc.

On your printed out character sheet (see next page), please create your character's dating profile:

- What is your character's name? Name should be defined as brand/material + Utensil Type. Examples include, oxo peeler, cutco knife, walnut wood cutting board, stainless steel tea kettle.
- How long have you lived in the kitchen? Examples, were you ordered off of Amazon last week or inherited from an estate or arrived off a wedding registry?
- What is one of your positive traits? What is one of your least desirable traits?
- What is one of your pet peeves in a partner?
- What is your attitude toward dating? Choose one word from the emotions wheel.
- What's your favorite pick up line? Examples include, "Would you like me to whisk you away? Where would you like to go?", "You would never grate on my nerves"

### CHaracter SHEET

Character name	brand/material	utensil type
Length of time you've lived in the kitchen		
Traits	positive trait	least desirable trait
Pet peeve in a partner		
Attitude towards dating		
Favorite pick up line		

## EXAMPLE ATTITUDES TOWARD DATING

Optimistic Attitudes	Pessimistic Attitudes
Passionate	Insecure
Sentimental	Anxious
Romantic	Frustrated
Enthusiastic	Annoyed
Hopeful	Disappointed
Eager	Lonely
Pleased	Disillusioned
Satisfied	Nervous
Amused	Irritable
Content	Jealous

### EXAMPLE Traits

Positive Traits	Less Desirable Traits
Sensitive	Jealous
Friendly	Impatient
Honest	Rude
Kind	Critical
Humble	Selfish
Rational	Thoughtless
Charitable	Resentful
Generous	Lazy
Hard Working	Stubborn
Helpful	Vain

After filling out your character sheet, share your characters.

The video chat should be in Gallery View so all characters are visible.. Facilitator should call on each kitchen utensil and ask that character to introduce themselves to the group:

- 1) Their name
- 2) How long they've been in the kitchen
- 3) Their favorite pick up line

### Game Play: (3 minutes per speed date round)

After introduction, players will have a series of speed dating rounds. For each round, the facilitator will pick I question from the list below and share it with the players. Then the Facilitator will put players into Breakout Rooms with 2 players per breakout room. Put the question into the chat box so all characters can see which question they are answering. Both characters answer the same question during the speed date round.

Possible Questions for each Speed Date Round:

- What is your guilty pleasure?
- What do you think your best feature is?
- What do you do for fun?
- What would be a perfect date for you?
- How did you celebrate your last birthday?
- What is one of your favorite gifts you've received?
- What is your biggest fear?
- What is your favorite pampering activity?
- What is your dream dish that you'd like to help make?
- Which Chef's kitchen would you most like to live in?
- What's the most reckless thing you've ever done?
- If you had to be a different utensil for a day, who would you be and why?
- What makes you laugh?
- Is there anything you'd change about yourself?
- Are you more of a morning person or an evening utensil?

Each round should last 3 minutes. Each round should be a different question from the list to keep variation for the characters to answer.

### ENDING: (1-2 MINUTES PER PERSON)

Everyone comes back together in the main room. Facilitator calls on each kitchen utensil to ask "Which kitchen utensil would you most like to date and why?" The

chosen kitchen utensil then responds with a quick yes or no.. Then the facilitator calls on the next kitchen utensil and the process repeats until each player has had an opportunity to answer. It is ok to pick a utensil who has already said yes to go on a date, and it's ok to say yes to multiple dates.

### Debrief: (2-3 minutes per person)

- Check in with all of the players to make sure they are ok. Hopefully tone stayed light and players wouldn't feel rejected if their character didn't get chosen for dates.
- Go around and give a compliment to one other player on something positive that you noticed they did during game play. Make sure that every single player receives a positive compliment.